



**12U Boys  
2016  
Youth Year-End Tournament**



Point System: Win = 3 points; Tie = 1 point; Loss = 0 points; Forfeit = (-1) point

1. If any game is cancelled due to inclement weather (Mon-Fri), the game will be considered a TIE and both teams will receive 1 point.
2. If any game has started and needs to be cancelled:
  - a. If all teams in their division have reached ½ time, the scores will stand.
  - b. If only some teams reached ½ time, the scores will NOT be counted and ALL teams will receive 1 point.

Date	Locations		
	UNB Turf 1 6:15-7:30	UNB Turf 2 6:15-7:30	UNB Turf 3 6:15-7:30

Thurs – Aug 4 <sup>th</sup>	3 - 5	1 - 2	4 – practice
Tues - Aug 9 <sup>th</sup>	2 - 5	3 - 4	1 – practice
Thurs - Aug 11 <sup>th</sup>	2 - 4	1 - 5	3 - practice
Tues - Aug 16 <sup>th</sup>	1 - 4	2 - 3	5 – practice
Thurs - Aug 18 <sup>th</sup>	1 - 3	4 - 5	2 – practice
Sat - Aug 20 <sup>th</sup>	<b>Youth Championship Finals</b>		

Final round-robin standings will be sent to coaches and posted on FDSA website  
**NO LATER than Friday, August 19<sup>th</sup> @ 7:00pm.**

Youth Championship Schedule		
Date	UNB Turf 1	UNB Turf 2
Sat – Aug 20 <sup>th</sup> 9:00 am	<b>QUARTER-FINAL #1</b> 4 <sup>th</sup> place vs. 5 <sup>th</sup> place	
Sat - Aug 20 <sup>th</sup> 11:30 am	<b>SEMI-FINAL #1</b> 1 <sup>st</sup> place vs. Winner Quarter-Final #1	<b>SEMI-FINAL #2</b> 2 <sup>nd</sup> place vs. 3 <sup>rd</sup> place
Sat - Aug 20 <sup>th</sup> 2:00 pm	<b>BRONZE MEDAL</b> Loser Semi-Final #1 vs. Loser Semi-Final #2	<b>CHAMPIONSHIP GAME</b> Winner Semi-Final #1 vs. Winner Semi-Final #2

Team 1 – Red Devils (Red)  
Team 2 – Foxes (Blue)  
Team 3 – Hammers (Orange)

Team 4 – Gunners (Black)  
Team 5 – Spurs (Grey)



## 2016 Youth Year-End Tournament Playing Regulations for Coaches and Referees

1. Games held on **Monday - Thursday** (the regular scheduled league times):
  - If a game is scheduled for 6:15 pm – it is expected that 15 minutes is used for practice/warm-up and the actual game will begin at 6:30 pm.
2. **Saturday** Games:
  - The listed time for each game is the **KICK-OFF** time
    - Example: if a game is listed to begin at 8:30, the game should be ready to start at this time; warm-ups must be held prior to the listed time.
3. Point System: Win = 3 points; Tie 1 = point; Loss = 0 points; Forfeit = (-1) point
4. Tie Breaking Regulations:
  - Games on Monday, Tuesday, Wednesday, Thursday & Friday
    - If the score is tied at the end of regulation time, games will be left a tie and each team will receive 1 point.
    - When determining seeding for the Saturday games, if points are tied we will then compare goals for and goals against to determine goal differential
  - Games played on Saturday (Sunday if Saturday is cancelled)
    - If the score is tied at the end of regulation:
      - 1-10 minute SUDDEN DEATH overtime will be played.
    - If the score is still tied after extra time, a penalty shoot-out will take place with 5 players from each team that were on the field at the end of extra time.
    - If the score is still tied after the first shoot-out, an additional penalty shot will be added until resolved. Any players can take a shot (both those on and off the field). No player is allowed to take a second shot until all players on the team have had a chance.
5. All games will be **30 minutes halves** with **5 minutes** for half time.
6. Unlimited substitutions are allowed during play-off games without disrupting the flow of the game.